Rogers Youth Baseball League Rules

13/14/15 Babe Ruth League Rules

Bats: must have USA Baseball Marking or BBCOR .50 (2 5/8" Barrel)

- The league will play under the Official Babe Ruth League Baseball Rules, except where amended by the following local rules.
- **<u>Regulation Game</u>**: 7 innings OR a game that has ended due to the 90-minute time limit (regardless of number of innings) OR a game that has ended due to the mercy rule. When a game reaches the time limit, the home team will complete the bottom half of the inning (if behind or tied). A new inning will not begin after the 90-minute time limit. Games can end in a tie (no extra innings).
- **RUN RULE:** Any game must be terminated immediately if one team is ahead by fifteen (15) or more runs after four (4) innings and each team has had equal times at bat. Any game must be terminated immediately once becoming regulation (4 ¹/₂ or 5 innings) if one team is ahead by ten (10) or more runs and each team has had equal times at bat, or the home team is leading.
- **PLAYING TIME:** Free substitution is allowed (except pitcher). ONLY the starting pitcher may re-enter the game. Teams have the option to bat all players on their roster.
- **<u>Courtesy Runner</u>**: Only allowed for the catcher position and after the second (2nd) out of the inning. The courtesy runner must be the player that made the last out.
- There will be a city league tournament at the end of the season with all teams participating.
- **Pitching Regulations:** apply to all games played. (NOTE: There is no limit to the number of pitchers a team may use in a game). Pitchers can pitch a maximum of 7 innings per game week (Monday Sunday). One pitch in an inning counts as 1 full inning. Two (2) calendar day's rest are required if a pitcher pitches more than 3 innings in a game. Rule applies to all games regardless of when played, including rescheduled and makeup games.
- **Stealing:** Open Bases
- Teams must have 8 players to start a game. No "automatic out" will be given for playing with 8 players



