

Rogers Youth Baseball League Rules

13/14/15 Babe Ruth League Rules

- **Bats:** must have USA Baseball Marking or BBCOR .50 (2 5/8" Barrel)
- **13/16.01** Official Babe Ruth League Baseball Rules and Regulations & Official Playing Rules and any additional BYB Board approved League/Park Rules will regulate play. There will be absolutely NO special rules agreed upon between the managers or between the managers and umpires.
- **13/16.02** A regulation game is 7 innings OR a game that has ended due to the 90-minute time limit (regardless of number of innings) OR a game that has ended due to the mercy rule. When a game reaches the time limit, the home team will complete the bottom half of the inning. A new inning will not begin after the 90-minute time limit. Games can end in a tie (no extra innings).
- **13/16.03** 15 RUN RULE (Babe Ruth 13-15 and 16-18 Baseball), Any game must be terminated immediately if one team is ahead by fifteen (15) or more runs after three and one half (3 ½) or four (4) innings and each team has had equal times at bat. Any game for Babe Ruth Baseball 13-15 and Baseball must be terminated immediately once becoming regulation (4 ½ or 5 innings) if one team is ahead by ten (10) or more runs and each team has had equal times at bat, or the home team is leading.
- **13/16.04** Pursuant to "MUST PLAY RULE" on pg. 23:
- **13/16.04** (a) 13 year old Pitching innings: It is required that combination of 13 year old pitcher(s) are to complete 2 innings of pitching per game week. This is so that younger pitchers gain in game pitching experience. Failure to do so – violates the pitching rules and can result in a forfeit. Please note 13yo in the game pitching log.

All players must have minimum one (1) at bat and one (1) defensive inning per game. All substitutions must be reported to the home plate umpire and the official scorer and must follow the rules of baseball including the special "Re-Entry rule" as outlined in the Babe Ruth League Baseball Rules and Regulations & Official Playing Rules book. Violation of this minimum play rule is an automatic forfeit except where noted below:
 - If a regulation regular season game does not provide for 3 complete innings, the minimum play rule forfeit is not enforced; if, all players who did not meet all of the minimum play requirements begin the next scheduled game as a starter with a minimum one (1) at bat and one (1) defensive inning. Non-compliance with minimum play rules or the starter requirement in the next game will result in a forfeit. Both Managers will note in their game results if a game didn't complete 3 innings that their opponent and/or their team didn't play the required minimum play and note the number of innings played.
- **13/16.05** Extra Player (EP) – The use of a 10th player in the lineup is in effect. A team may elect to add a tenth player to the batting order for league play, district, state, regional and World Series tournament competition. This player will be indicated in the line-up as the "EP". The "EP" will be treated as any other starter and cannot be eliminated during the course of the game. The "EP" cannot be added to the line-up once the game begins. NOTE: If a team's line-up starts with 10 players, the team must finish with 10 players. Penalty shall be a forfeit. The "EP" may appear in any position in the batting order.
- **13/16.06** Cups are MANDATORY for all catchers.
- **13/16.07** A team must have at least 8 players present at the designated start time to begin a game or the game will be a forfeit.
- **13/16.08** There will be a city league tournament at the end of the season with all teams participating. Pitch count limitations will apply to all tournament games played in the city league tournament pursuant to Tournament Regulation Rule 11.05 paragraph 4.

