YOUTH BASKETBALL COACH/REFEREE GUIDELINES

	2ND/3RD GRADE	4TH/5TH GRADE	MIDDLE SCHOOL	HIGH SCHOOL
GOAL	8 FT	10 FT	10 FT	10 FT
FORMAT	5 ON 5	5 ON 5	5 ON 5	3 ON 3
SCORE	NO SCORE KEPT	SCORE KEPT	SCORE KEPT	SCORE KEPT
TIME	(4) 10 MIN QUARTERS	(4) 10 MIN QUARTERS	(4) 10 MIN QUARTERS	(2) 10 MIN HALVES
	CONTINUOUS CLOCK	CLOCK STOPS THE LAST MIN OF EACH HALF	CLOCK STOPS THE LAST MIN OF EACH HALF	CLOCK STOPS THE LAST MIN OF EACH HALF
TIME OUTS	(2) 30 SEC TIME OUTS PER HALF	(2) 30 SEC TIME OUTS PER HALF	(2) 30 SEC TIME OUTS PER HALF	(2) 30 SEC TIME OUTS PER HALF
OVERTIME	NO OVERTIME	NO OVERTIME	NO OVERTIME	NO OVERTIME
POSSESSION	JUMP BALL AT START OF GAME	JUMP BALL AT START OF GAME	JUMP BALL AT START OF GAME	JUMP BALL AT START OF GAME
	ALTERNATE POSSESSION AT QUARTER AND TIE-UP	ALTERNATE POSSESSION AT QUARTER AND TIE-UP	ALTERNATE POSSESSION AT QUARTER AND TIE-UP	ALTERNATE POSSESSION AT HALF AND TIE-UP
BALL SIZE	INTERMEDIATE (28.5 INCH)	INTERMEDIATE (28.5 INCH)	INTERMEDIATE EXCEPT OFFICIAL FOR VARSITY BOYS	OFFICIAL (29.5 INCH)
FREE THROW	12 FT	15 FT	15 FT	15 FT
FOULS	CALL FOULS TO TEACH GAME & FOR SAFETY - THE COACHES AND PARENTS WOULD LIKE TO SEE THEM CALLED RATHER THEN UNCALLED			
TECHNICALS	ALL AGES USED IF NEEDED FOR SAFETY/CONTROL/POSITIVE ENVIRONMENT - SCOREKEEPER NEEDS TO NOTE IN BOOK WHO ON AND REASON FOR TECHNICAL FOUL			
TRAVEL	LINIATE FIRST 2 WEEKS BUT CALL THE OBVIOUS AFTER	CALL ALL SEASON	CALL ALL SEASON	CALL ALL SEASON
DOUBLE DRIBBLE	LINIATE FIRST 2 WEEKS BUT CALL THE OBVIOUS AFTER	CALL ALL SEASON	CALL ALL SEASON	CALL ALL SEASON
OVER	CALL & TEACH FIRST 2 WEEKS ENFORCE AFTER	CALL ALL SEASON	CALL ALL SEASON	CALL ALL SEASON
AND	ALL 3 POINTS MUST BE ACROSS MID COURT LINE TO ESTABLISH BEING IN FRONTCOURT (BALL & BOTH FEET)			
BACK	JUST ONE POINT HAS TO TOUCH THE MID COURT LINE TO BE ESTABLISHED IN BACKCOURT (BALL OR ONE FOOT)			
3 SECONDS	DO NOT CALL 3 SECONDS IN LANE	WARN AND CALL 3 SECONDS IN LANE	CALL 3 SECONDS IN THE LANE	CALL 3 SECONDS IN THE LANE
MOVING SCREEN	LINIATE FIRST 2 WEEKS BUT CALL THE OBVIOUS AFTER	LINIATE FIRST 2 WEEKS BUT CALL THE OBVIOUS AFTER	CALL ALL SEASON	CALL ALL SEASON
INBOUNDING BASKETBALL	RUN BASELINE ONLY AFTER MADE BASKET WHERE TIME OUT IS NOT CALLED	RUN BASELINE ONLY AFTER MADE BASKET WHERE TIME OUT IS NOT CALLED	RUN BASELINE ONLY AFTER MADE BASKET WHERE TIME OUT IS NOT CALLED	RUN BASELINE ONLY AFTER MADE BASKET WHERE TIME OUT IS NOT CALLED
DEFENSE	ANY DEFENSE ALLOWED	ANY DEFENSE ALLOWED	ANY DEFENSE ALLOWED	ANY DEFENSE ALLOWED
WARM-UPS	ON GOAL OPPOSITE YOUR TEAM BENCH	ON GOAL OPPOSITE YOUR TEAM BENCH	ON GOAL OPPOSITE YOUR TEAM BENCH	ON GOAL OPPOSITE YOUR TEAM BENCH
SUBBING	*ONLY AT 5 OR 10 MINUTE MARK HAVE SUBS AT SCORE TABLE SITTING ON FLOOR AND WAIT UNTIL SCOREKEEPER BUZZES PLAYERS IN. IF A TWO (2) SHOT FOUL IS BEING ADMINISTERED PLAYERS HAVE TO WAIT UNTIL AFTER FIRST FREE THROW. HAVE SUBS AT SCORE TABLE SITTING ON FLOOR AND WAIT UNTIL SCOREKEEPER BUZZES PLAYERS IN. IF A TWO (2) SHOT FOUL IS BEING ADMINISTERED, PLAYERS HAVE TO WAIT UNTIL AFTER FIRST FREE THROW.			NG ADMINISTERED, PLAYERS HAVE TO
COACHING	EACH BENCH IS ALLOWED TO HAVE ONLY ONE COACH STANDING - ONE VOICE (ONLY THE HEAD COACH HAS COMMUNICATION WITH THE OFFICIALS)			
	POSITIVE AND EFFECTIVE/PROFESSIONAL COMMUNICATION IS EXPECTED BY ALL PARTIES ASSOCIATED WITH THE GAME CONTEST.			
	ZERO TOLERANCE REGARDING PROFANITY/INAPPROPRIATE LANGUAGE/INAPPROPRIATE ACTIONS.			
GENERAL	THIS IS A RECREATION YOUTH LEAGUE USED TO TEACH THE FUNDAMENTAL SKILLS OF BASKETBALL IN A SAFE/FUN ENVIRONMENT - WE ARE HERE FOR THE KIDS!			